



IZA FORDHAM

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ABOUT ME

I'm a confident and creative individual possessing a few years experience working alongside industry professionals who specialise in set and costume design, whilst studying for Design realisation BA at Guildhall. During these few years I've accumulated many skills learning from different disciplines within the production arts this has made me appreciate the importance of team work.

DESIGN AND REALISATION EXPERIENCE

ASSISTING THE WOMENSWEAR DEPARTMENT AT SAHARA HEAD OFFICE: August - September 2017

Whilst studying for my A Levels I decided to delve deeper into fashion design to see if this was something I was interested in. I worked at Sahara for a couple months helping out in the head office getting to sit in on design meetings, helping with samples etc, organising the website. After completing my experience I decided that fashion design wasn't for me, the commercial aspect of having to design with the agenda to sell wasn't something that appealed to me so I looked to change path.

PROP MAKER: May - July 2022

I worked on a few shows assisting a live head casting for the use of a decapitated head for the show Dennis of Penge. During this time I also made giant floral headdresses for an opera show. Whilst working on these shows I took many skills away including live casting which is as true to life as casting gets. I learnt the reality of working to schedules and following a designer and directors specification.

SCENIC ART CO-ORDINATOR: September - October 2022

For this role I was in charge of managing a team of scenic art assistants, scheduling paint calls around the production plan. Managing budget and being the sole communicator of the department to the creatives which taught me how to effectively communicate my points and ideas across.

WARDROBE MANAGER: October - December 2022

During this role I followed the costume design process from the white card meeting all the way to the final production, through fittings, tech and dress rehearsal, where I managed and maintain the shows running wardrobe. This taught me to keep organised and helped me to understand the performers position in relation to the work that I do.

SET AND COSTUME DESIGNER: In progress

A contact from Guildhall reached out as they are producing a show and they would like me to be the set and costume designer having been aware of my previous work and knowing I have keen interest in design. I will see this show through from the initial script, through rehearsals to the final show. In which I will design all the aspects of set and costumes, with the added challenge of working to a tight budget and the excitement of working alongside a composer and an orchestra to enhance the acoustics of the set and the space.

EDUCATION

UNDERGRADUATE DEGREE IN PRODUCTION ARTS DESIGN REALISATION AT GUILDHALL: 2022 - Current

Whilst studying at Guildhall it's given me a lot of experience closely mirroring to industry which has installed in me a hard-working, motivated and innovative approach, similarly adopted in employment

SKILLS

- Good work ethic
- Team player
- Approachable
- Self motivated
- Creative
- Efficient in sketch up
- Mac and PC literate
- Fine attention to detail

INTERESTS

- Film photography
- Keen interest in different genres of films and characters to find inspiration for sets and design a character around it.
- Detectorist
- Textiles
- Passionate about history
- Yoga/ walking

OTHER WORK EXPERIENCE

Barista & Bookseller at Waterstones: 2018 - 2022

I worked as a barista and book seller at Waterstones whilst getting my portfolio together to go onto Guildhall. I was in a very customer facing role and I loved this side of the job as a lot of the customers were relatively elderly and just wanted some company, so it was really fulfilling to be able to provide this.