DANIEL ONG KER YAU

Digital Interactive Motion Designer

#Virtual Production #Interactive Arts #Projection Mapping #Motion Graphics #Game Development

CONTACT

Condon

07825703306

danielongkeryau@outlook.com

ndoky.carrd.co

in @Daniel Ong Ker Yau

ABOUT ME

As a Motion Graphic Designer who has expanded into Production Arts, I am passionate about merging digital media with real-world experiences. The prospect of creating new and engaging interactive encounters excites me, and I am dedicated to bringing these innovative ideas to life.

SOFTWARE

Ps Photoshop

Pr Premiere Pro Cinema 4D















Substance painter $\stackrel{\equiv TC}{eOS}$ ETC EOS Lighting Desk



EXPERIENCES

Virtual Production:

4Dview Holoysy Volcap, Target3D [Operator/content creator] Led and participated as a creative team to work with several clients using the 4D view holosys system, using volumetric to create virtual products.

Projection Mapping:

Lightpool festival, BlackPool [content creator]

Led the creation of 3D animations for Blackpool Tower's projection using the Cinema 4D and Unreal Engine workflow.

OrchestRAM 2.0, Barbican, Ram Records [content creator]

Video Designer for an hour-long projection set in a theater, overseeing animation for multiple scenes and contributing to branding for Ram Records. Virtual Time Travel Trail, Worcester [Projector Engineer/content creator] Integral part of a cew member setting up projection mapping in seven different sites, including the creation of historical projection content for a prominent building.

Totoro, Milton Court Theatre [Projector Engineer/content creator] Contributed as a video production team member and production set artist, handling projector engineering responsibilities.

Summer Opera, Milton Court Theatre [LX Lighting Operator] Executed the role of LX lighting operator for an opera show across multiple sessions, responsible for light plans, rigging, and general theater crew duties.

Nplusc, Singapore [content creator] Motion graphic desginer creating brading for fasion and advertisement

SKILLS

2D & 3D Graphic Design 2D & 3D Animation Video Editor Video Production Motion Tracking Set Up Projection Mapping & Technician Production Fit Up Theatre Lighing

LANGUAGES

English Mandarin

EDUCATION

2021 - 2024 Q BA Digital Design & Production Guildhall School of Music & Drama

2019 - 2020 O Diploma in Motion Graphic Design 3dsense Media School

REFERENCES

Kong Yek Peng

Program Director 3dsense Media School yekpeng@3dsense.net +65 9155 7898

Pete Wallace

Program Lecturer Guildhall School of Music & Drama Pete.Wallace@gsmd.ac.uk

INTERESTS



Scuba Diving



Travelling



Gaget Collection



Cycling



Gaming



Animation