

Alexander(Sandy) James McGregor

Contact

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Education

Guildhall School of Music and Drama

(2022 - current)
(Current student BA
(Hons))(Design Realisation)

Merchiston Castle School, Edinburgh

(2016-2022)

A-Levels:

- Art and Design - B
- Design Technology – C

GCSEs:

- Art and Design- 6
- Design Technology – 8
- English Lan - 7
- English Lit - 6
- Electronics - 5
- Mathematics - 4
- Science (Dual award) - 44

Port Charlotte Primary School, Isle of Islay

(2009-2016)

Personal Statement

I have enjoyed creative projects from a very young age and at the Guildhall I have developed my interest in prop making, scenic art and construction. I am also interested in areas outside of my pathway such as video editing and sound. I am a hardworking individual and work well in a team setting as well as on my own. My peers know me as a calm and organised individual within our working environment. I am used to meeting strict deadlines within a professional theatre environment. I am looking forward to continuing to grow my knowledge and understanding of the areas I am already competent in as well as learning and developing new skills.

Key Skills

- Competent in and knowledge of different painting and modelling techniques like colour mixing and texturing with different surface coatings like Artex and Idenden.
- Capable with many different types of machinery and tools such as a band saw, jigsaws, nail guns etc.
- Very familiar and skilled with video and photo editing software packages including Adobe's Premiere Pro, Photoshop and After Effects.

Experience

- GSMD Production of Autumn *Opera Scenes*, December 2023, Scenic Artist.
- GSMD Production of Yerma, October 2023. Video Designer.
- GSMD Production of Antigone, July 2023, Assistant Scenic Artist.
- GSMD Design project The Last Straw, June 2023. Prop Maker and Video Editor.
- GSMD Production of Dead Man Walking March 2023, Assistant Scenic Artist.
- GSMD Jurassic World Design Project, December 2022. Prop Maker, Scenic Artist and Sound Designer.
- Bruichladdich Distillery, July 2019, Assisting in the Digital Design Department.

Hobbies and Interests

I enjoy model making with a variety of mediums, cosplaying with costumes as well as props designed and made by me, drawing and video editing for social media.